

MODEL PENGENALAN AIR BAGI SISWA TAMAN KANAK-KANAK

WATER INTRODUCTION MODEL FOR KINDERGARTEN STUDENTS

Nur Sita Utami, Sukadiyanto

Universitas Negeri Yogyakarta, Universitas Negeri Yogyakarta
nursitautami@gmail.com, sukadiyanto_fik@yahoo.com

Abstrak

Penelitian dan pengembangan ini bertujuan menghasilkan model pengenalan air melalui aktivitas bermain bagi siswa TK (Taman Kanak-kanak) kelompok B. Model pengenalan air mengembangkan aspek kognitif, afektif, dan psikomotor yang sesuai dengan kurikulum dan karakteristik siswa TK kelompok B. Model pengenalan air diharapkan digunakan guru dalam penyelenggaraan kegiatan belajar mengajar. Penelitian dan pengembangan melalui 9 tahapan yang mengadaptasi model Dick & Carey. Hasil penelitian berupa model pengenalan air bagi siswa TK yang terdiri dari 6 permainan, yaitu: (1) bola warna, (2) air tumpah, (3) harta karun, (4) mandi pagi, (5) hewan laut, dan (6) balap donat dan kacang. Model disusun dalam buku pedoman berjudul "Jelajah Air". Berdasarkan penilaian para ahli materi dan guru dapat disimpulkan bahwa model pengenalan air bagi siswa TK sesuai dengan kurikulum dan karakteristik siswa TK kelompok B. Selain itu, model pengenalan air dapat mengembangkan aspek kognitif, afektif, dan psikomotor sehingga layak digunakan dalam pembelajaran TK kelompok B.

Kata kunci: model, pengenalan, air, TK

Abstract

This study aims at delivering water introduction model through playing activities for group B kindergarten students. Water introduction model develops cognitive, affective, psychomotor aspects which are adapted with the curriculum and the characteristics of group B kindergarten students. This model is hopefully used by the teacher in teaching and learning process of group B kindergarten. This study was a research and development conducted in 9 steps by adapting educational research and development according to Dick & Carey's Model. The result of the study is a water introduction model for kindergarten students consisting of 6 games, they are: (1) colored-ball game, (2) spilled water game, (3) morning-bath game, (4) sea creatures game, (5) treasure game, and (6) donut and peanut race. Model is compiled in a guidance book entitled "Jelajah Air". According to the experts and teachers, it can be concluded that the water introduction model for kindergarten students is appropriate for kindergarten group B students and in accordance with the curriculum. Moreover, this model can develop cognitive, affective, and psychomotor aspects so that it is feasible for teaching group B kindergarten students.

Keywords: model, introduction, water, kindergarten